# Analog and Digital 

Networks and Embedded Systems
First Grade Level
Wolfgang Neff

## Analog and Digital (1)

- There are analog and digital Values



## Analog and Digital (2)

- Analog Values
- They are physical quantities
- They have a magnitude and a unit
- They can be measured
- They are concrete
- They exist in the real world
- Their accuracy is not limited
- A year has 365.256363004... days


## Analog and Digital (3)

- Clock Example
- The position of the hands indicates the time
- To read the clock the angle of the hands are measured

- The unit of an angle is degree $\left({ }^{\circ}\right)$ or radian (rad)
- But on a clock the units are hours
- ... luckily ()


## Analog and Digital (4)

- Clock Example
- On principle there is no limit in accuracy



## Analog and Digital (5)

- Digital Values
- They are numbers
- They have no unit
- They are read
- They are abstract
- They are not real
- They exist in mind, only
- They are discrete

- They proceed in steps


## Analog and Digital (6)

- Clock Example
- The numbers show the time
- They have to be read not measured
- The units have to be known
- The format is hh:mm

- Only hours and minutes are shown
- The accuracy is one minute


## Analog and Digital (7)

- Clock Example
- The accuracy can not be increased



## Analog and Digital (8)

- A computer converts the value
- A sensor detects the physical value
- The computer calculates the number
- The actuator displays the number



Microprozessor


Actuator

## Analog and Digital (9)

- Digital Circuits
- The operate on two signals
- Plus (+) or Minus (-)
- High or low voltage
- One (1) or zero (0)
- They work in a binary manner
- How can the other numbers be represented?
- See number systems


## Analog and Digital (10)

- Analog Signals
- Every value is possible
- They are continuous
- Their curves are smooth



## Analog and Digital (11)

- Digital Signals
- They are discrete
- Their curves have steps


