Counters

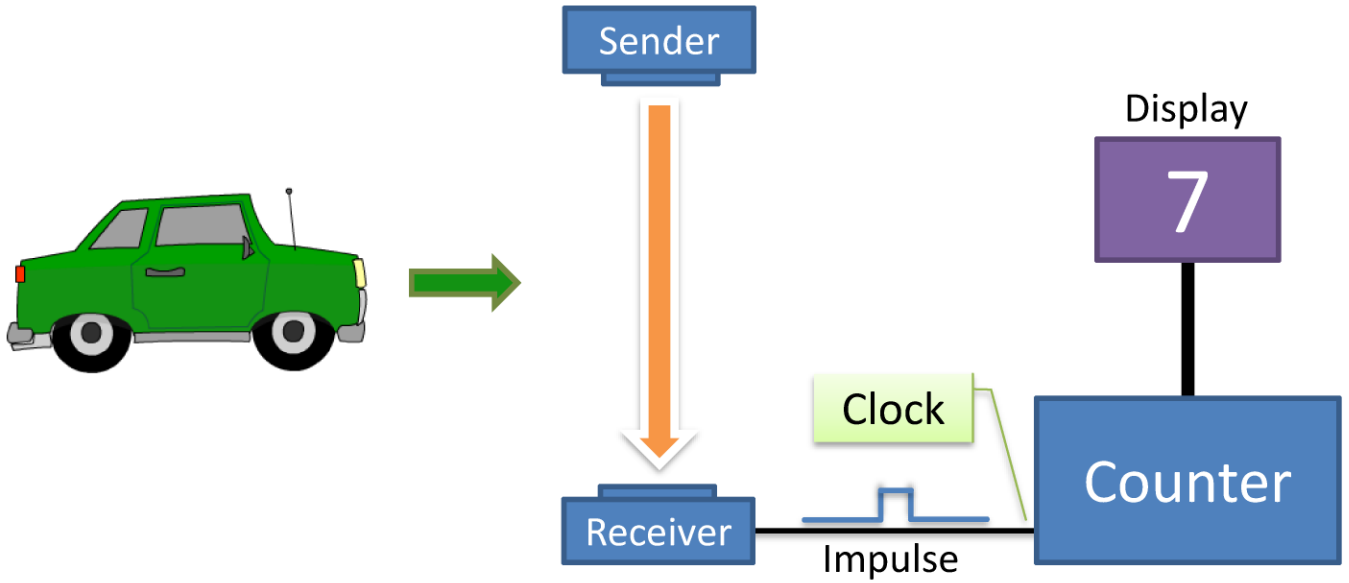
Networks and Embedded Software

Module 3.4.2

by Wolfgang Neff

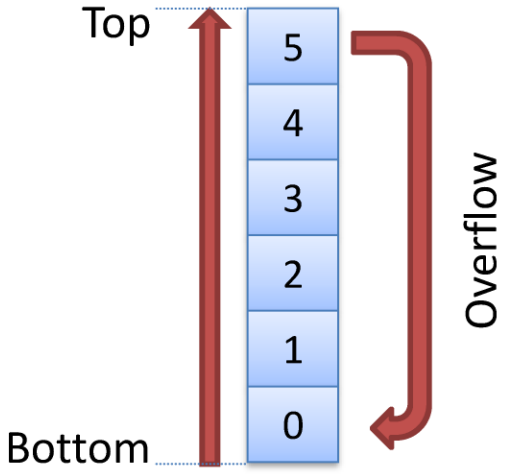
Counters (1)

- Count events
- Events are indicated by impulses



Counters (2)

- Mod-*N* counter
  - Counter have a range
    - 0 … N-1 (0 … 5)
  - Counter overflow
    - N-1 → 0 (0, 1, 2, 3, 4, 5, 0, 1, …)
  - Modulo
    - Remainder of division
      - 5 mod 6 = 5
      - 6 mod 6 = 0
      - 7 mod 6 = 1

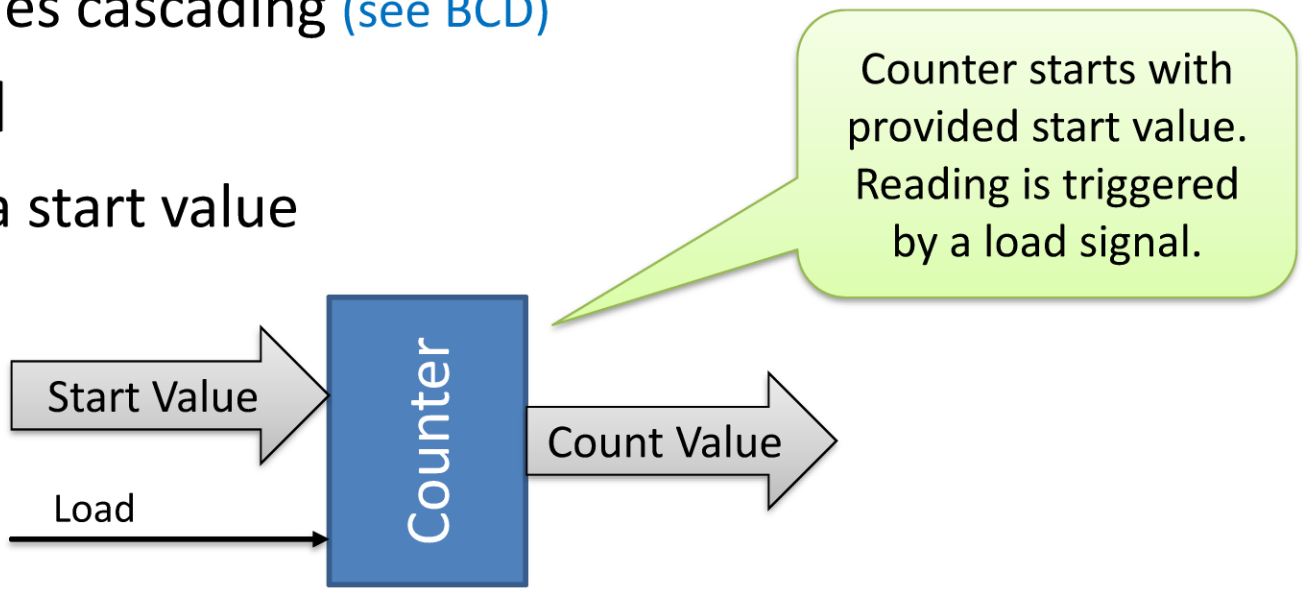


Counters (3)

- Features
  - Enable
    - Enables or disables clock
  - Reset
    - Resets counter value
  - Up/down
    - Changes the counting direction
      - Countdown

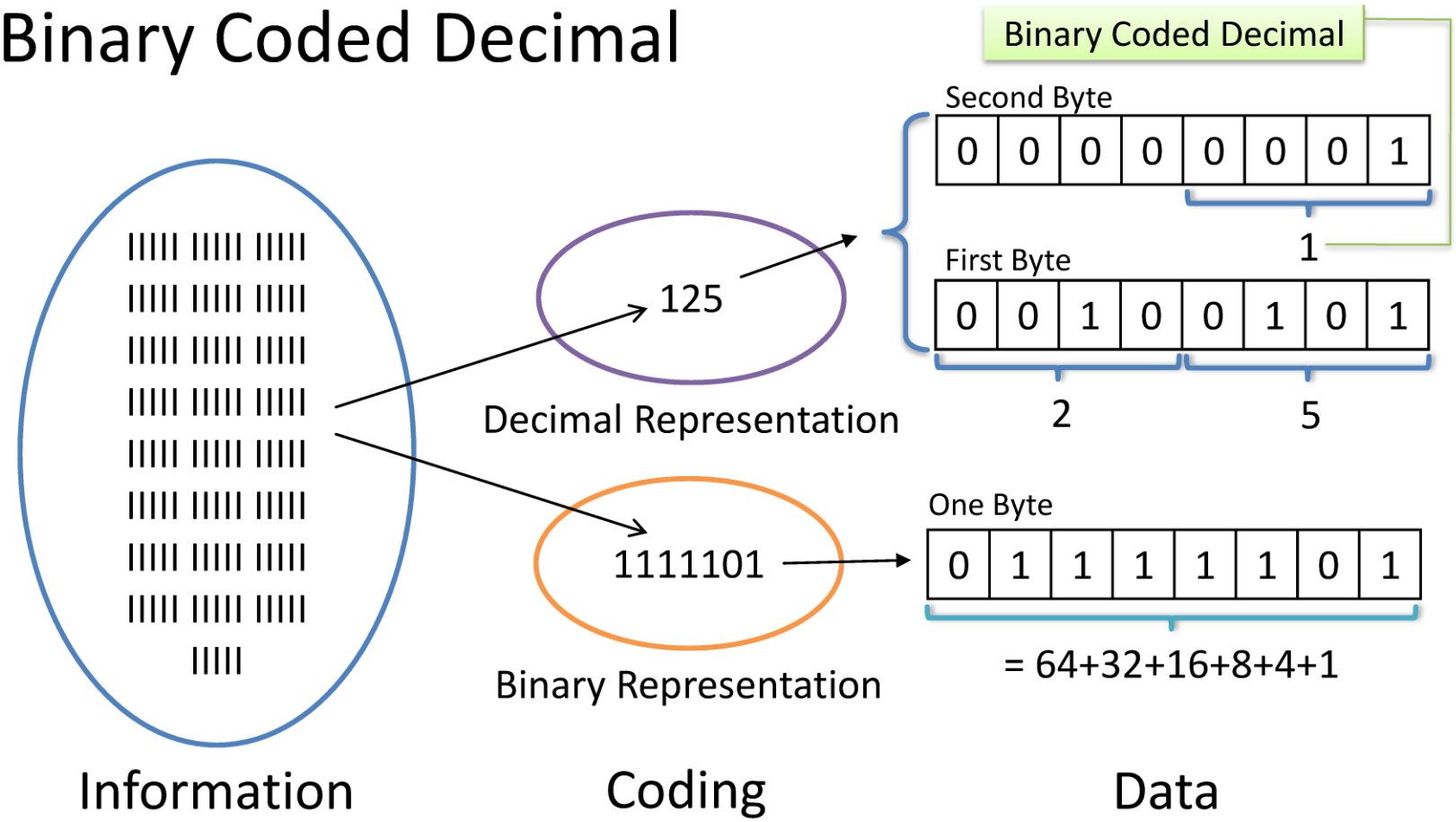
Counters (4)

- Features (continued)
  - Overflow Indicator
    - Enables cascading (see BCD)
  - Preload
    - Sets a start value



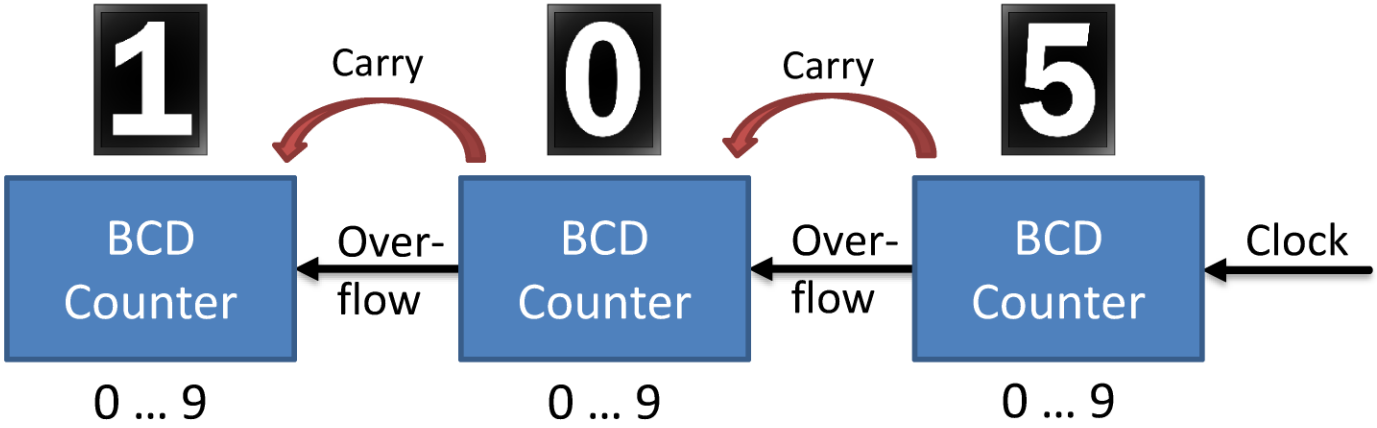
BCD (1)

- Binary Coded Decimal



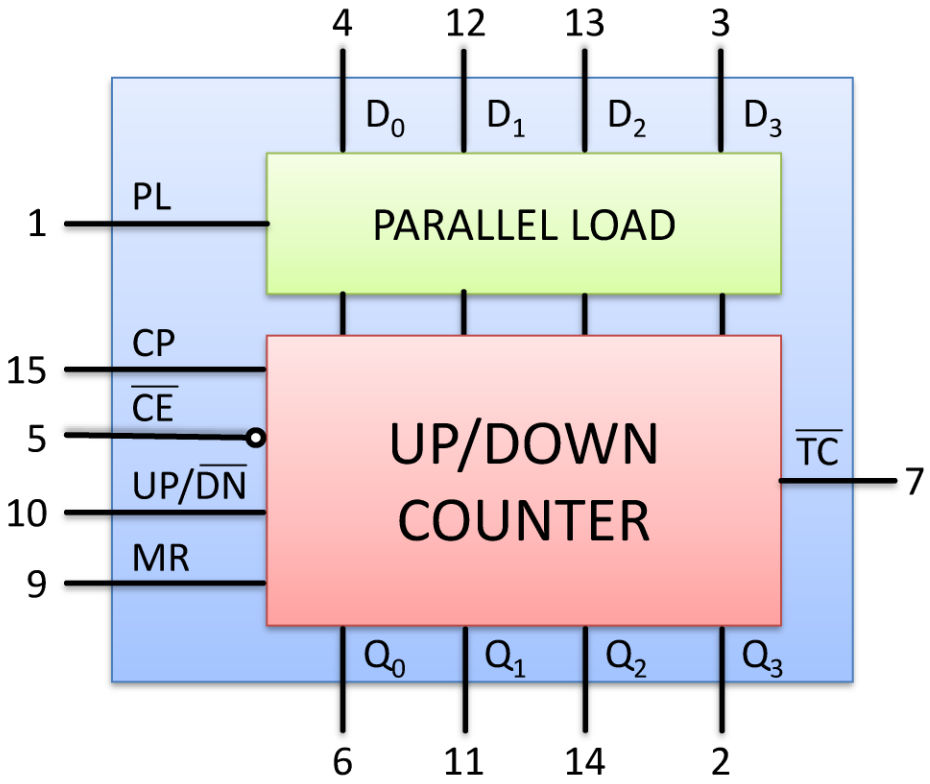
BCD (2)

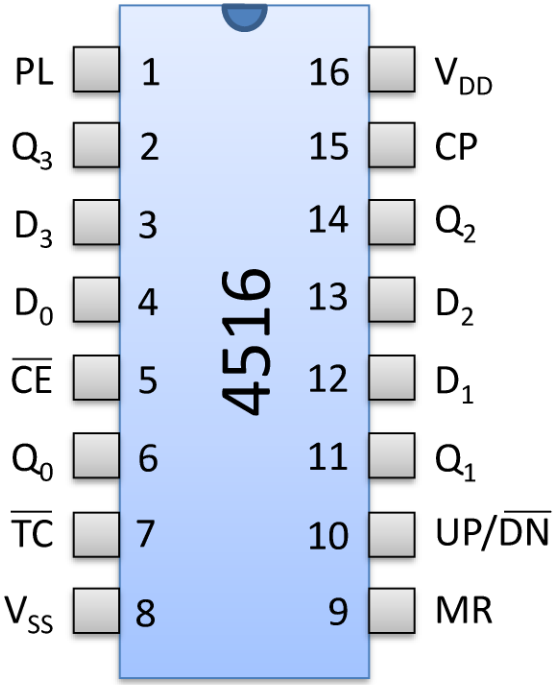
- BCD Counter (mod-10 counter)
- Position Cascading
  - Odometer (Mileage counter)



Counters (5)

- 4516 – Binary up/down counter





Counters (6)

- 4516 – Binary up/down counter (continued)

Symbol	Pin	Description
PL	1	parallel load input
D_0, D_1, D_2, D_3	4, 12, 13, 3	parallel input
$\overline{CE}$	5	count enable input
Q_0, Q_1, Q_2, Q_3	6, 11, 14, 2	parallel output
V_{SS}	8	ground
$\overline{TC}$	7	terminal count output
MR	9	master reset input
UP/$\overline{DN}$	10	up/down count control input
CP	15	clock pulse input
V_{DD}	16	supply voltage